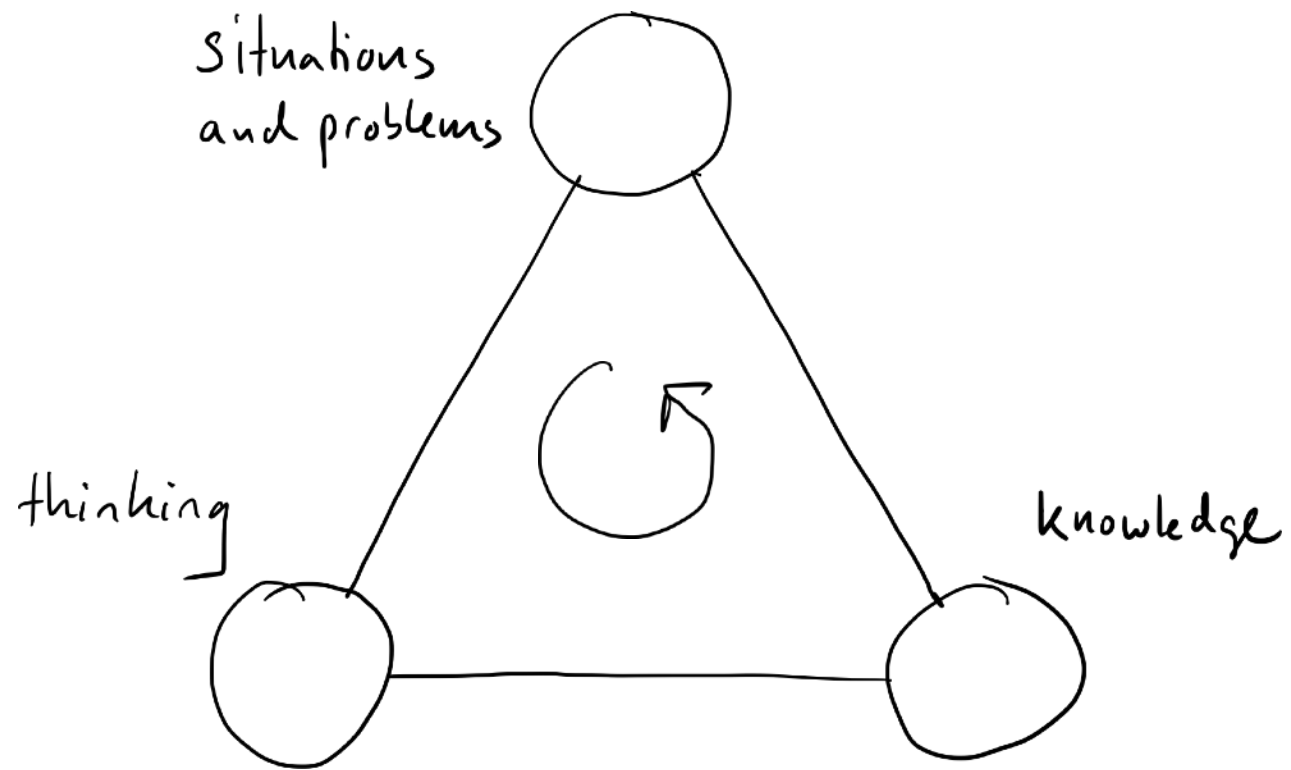


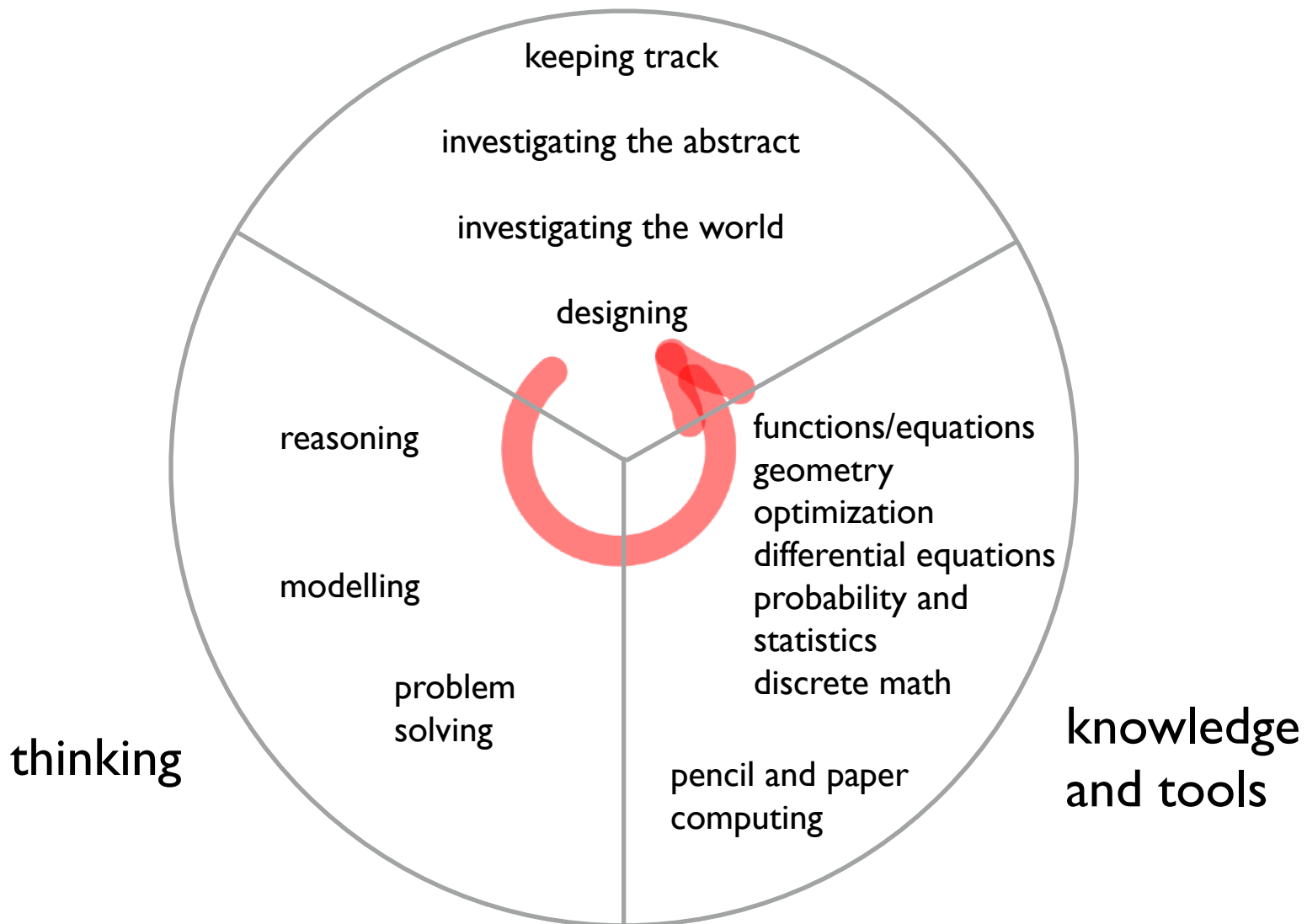
Applied mathematical thinking

Course summary

Dag Wedelin

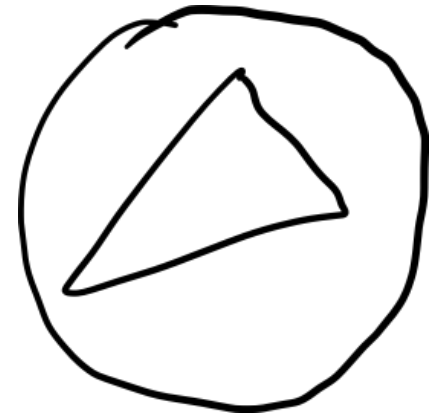


situations and problems



mathematical reasoning

We are naturally able to imagine and reason about abstract mathematical concepts!



In our mathematical thinking we can therefore connect common sense and the use of mathematics.

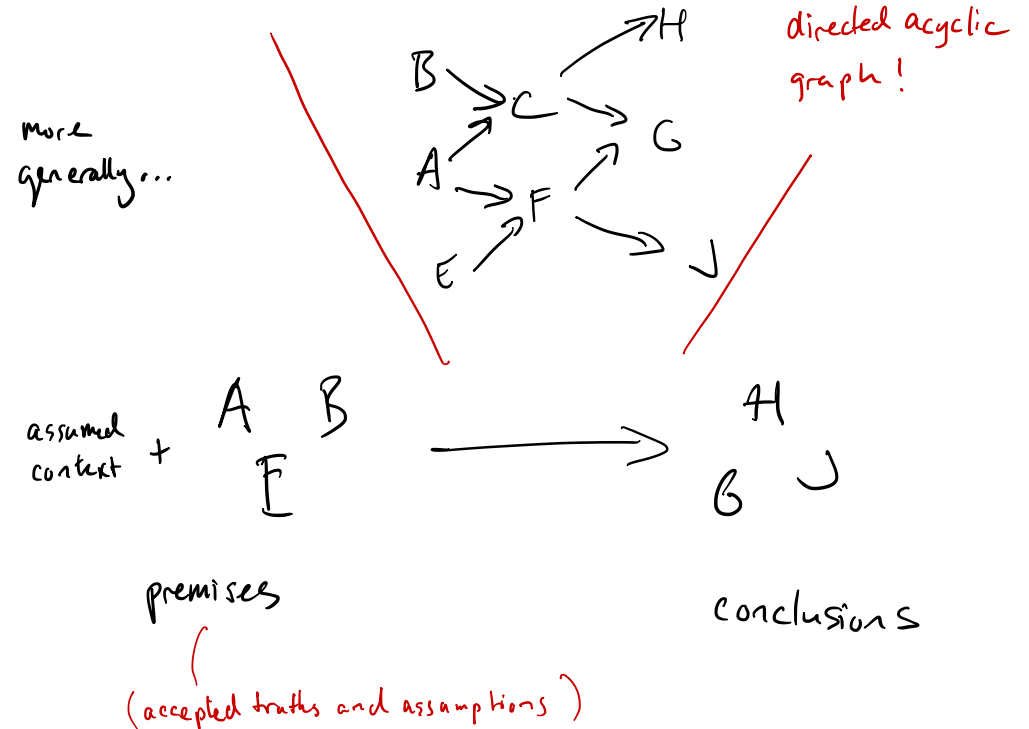
On the nature of reasoning

the importance of
precision!
(*exactly what is...*)

deductive and
plausible reasoning

premises and
conclusions

necessary and sufficient
conditions



Discovery comes first

1 Discovery is usually easier, and therefore mostly comes first.

you are able to discover a lot!

Make observations and create conjectures

2 Some things may then be quite easy to confirm or prove

you don't know in advance which is which!

Some things can be very difficult to prove

the discovery phase is usually not documented and is therefore not visible!

Discovery comes first

1 Discovery is usually easier, and therefore mostly comes first.

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you don't know in advance which is which!

Some things can be very difficult to prove

think about this also when you study mathematics and other subjects!

the discovery phase is usually not documented and is therefore not visible!

Towards better explanations...



Statements are wrong -
be careful to never say
anything that is wrong!



Correct, but superficial -
connections between
statements can be improved



Efficient use of all kinds of
reasoning in well connected
arguments and explanations

"Mathematics is the art of explanation"

(P. Lockhart)

what have you learned about mathematical reasoning?

*simple experimentation
=> nice discoveries!*

*formal notation not
necessary*

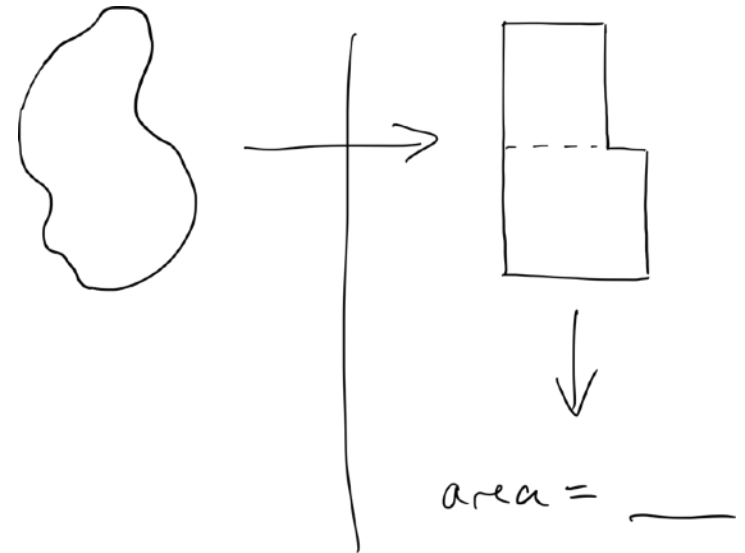
what have you learned about mathematical reasoning?

*the course highlighted the
whole process of exploration,
that is usually invisible*

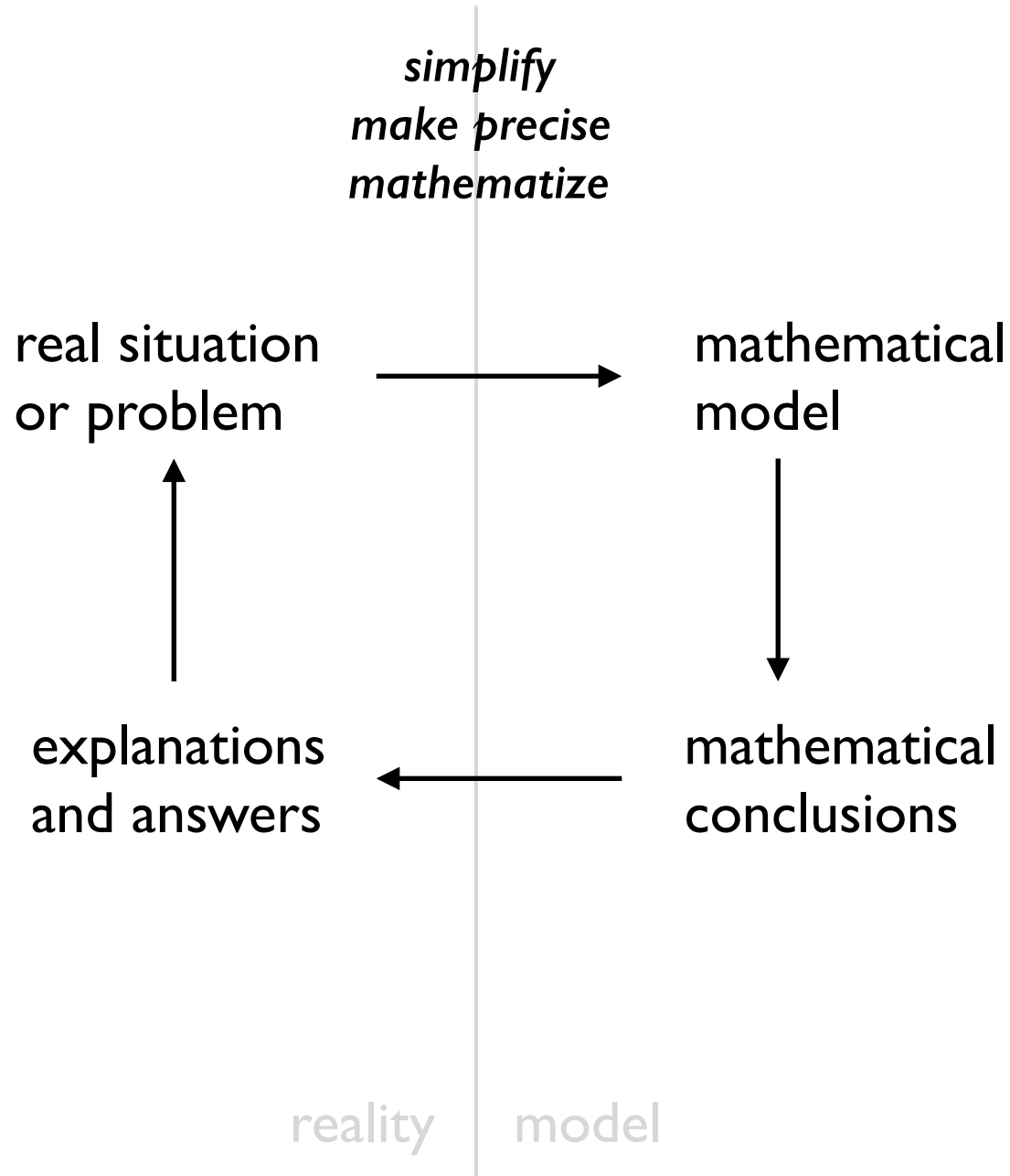
(2017)

models and modelling

Why models?



“a convenient way to represent reality so that we more easily can draw conclusions about it”



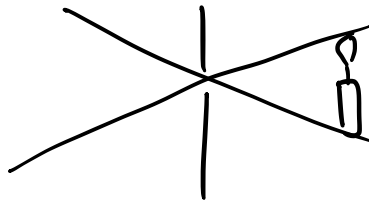
*a special case
of designing...*

A critical decision: selecting the modelling approach!

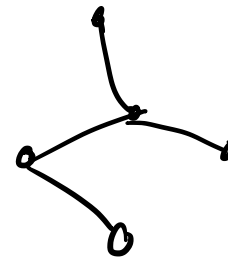
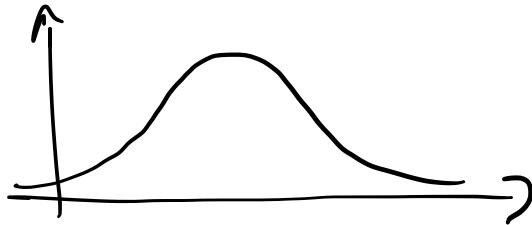
$$y = x^2$$

$$\begin{aligned} \min \quad & c x \\ \text{subject to} \quad & A x = b \end{aligned}$$

$$2x^2 - 4x + 1 = 0$$



$$p' = a p$$



what have you learned about mathematical modelling?

*mathematical modelling can
be universally applied*

*modelling to
standard problems*

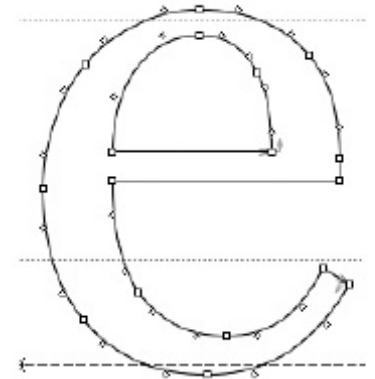
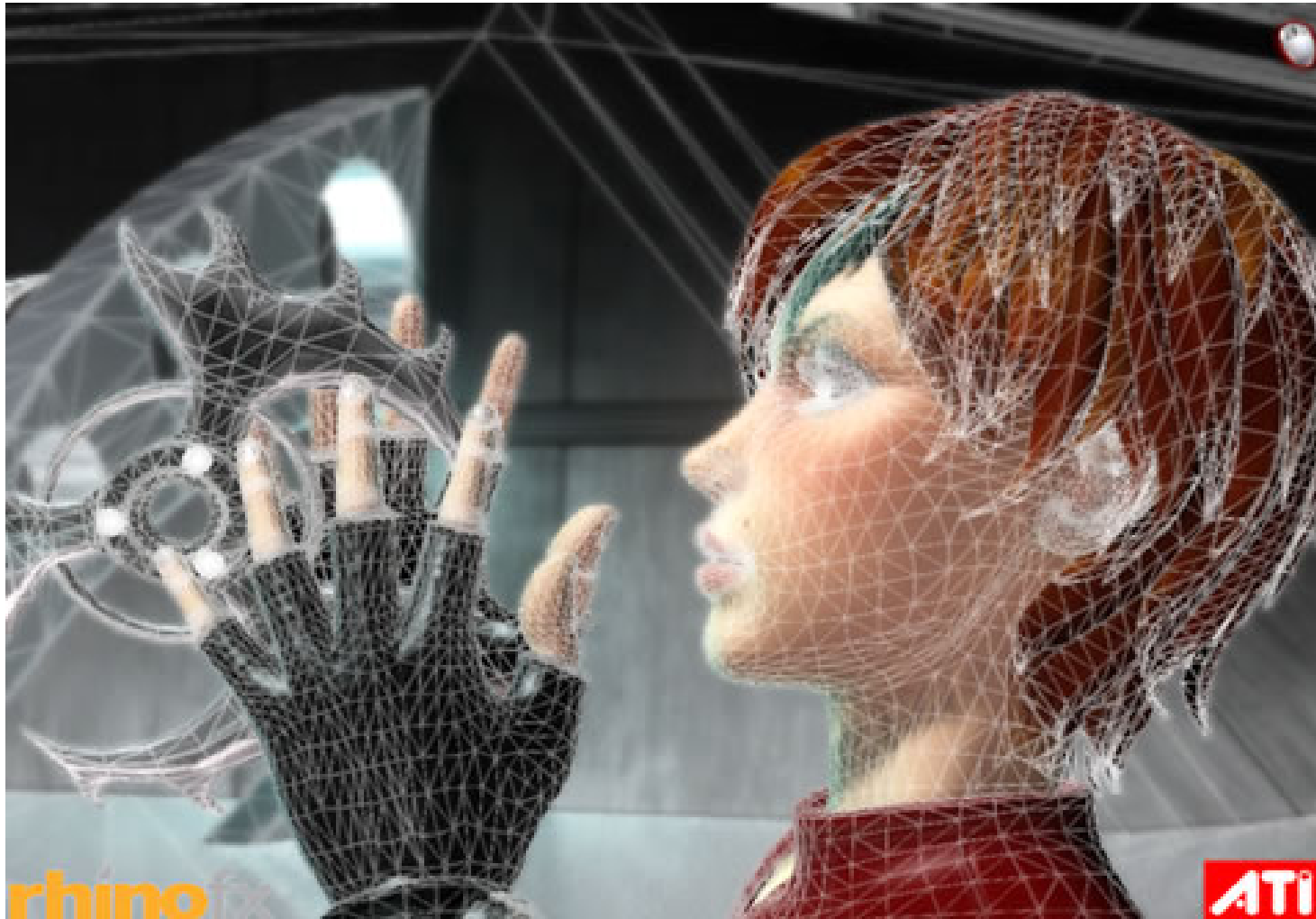
what have you learned about mathematical modelling?

try other options

*start anywhere with
something simple!*

(2017)

The math is not always visible!



A glyph drawing in TrueType format, using quadratic curves. Note that it has more control points than the PostScript counterpart.



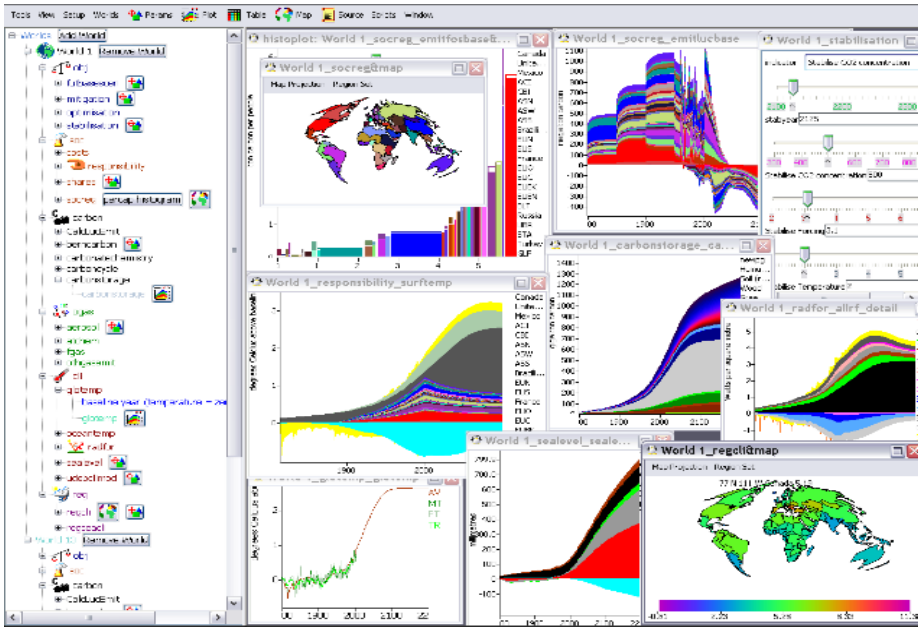
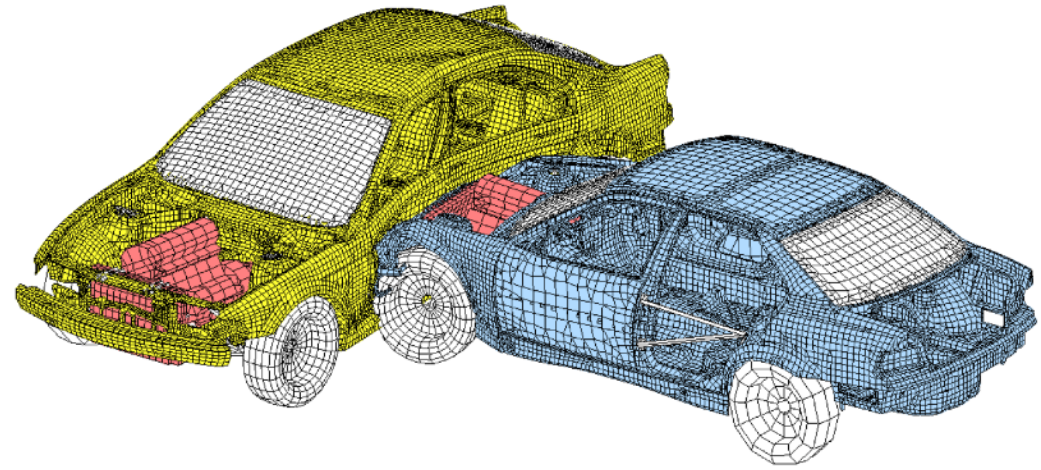
jpeg compression



$$\begin{aligned}
 Y' &= 16 + (65.481 \cdot R' + 128.553 \cdot G' + 24.966 \cdot B') \\
 C_B &= 128 + (-37.797 \cdot R' - 74.203 \cdot G' + 112.0 \cdot B') \\
 C_R &= 128 + (112.0 \cdot R' - 93.786 \cdot G' - 18.214 \cdot B')
 \end{aligned}$$

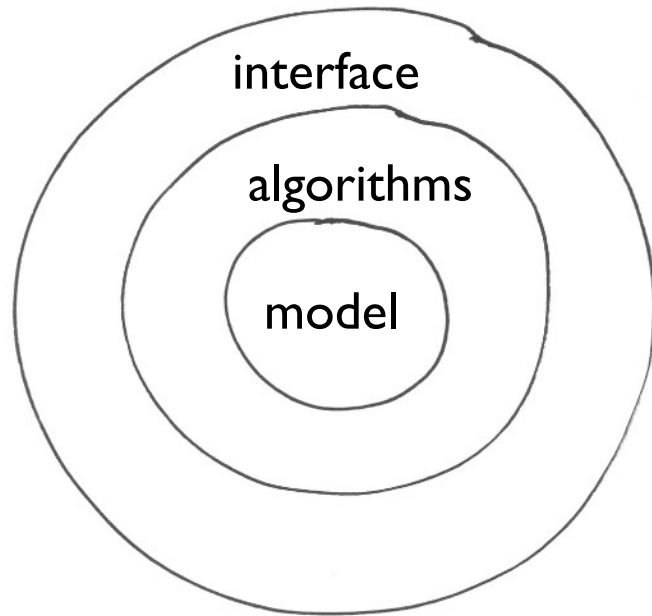
$$G_{u,v} = \sum_{x=0}^7 \sum_{y=0}^7 \alpha(u) \alpha(v) g_{x,y} \cos \left[\frac{\pi}{8} \left(x + \frac{1}{2} \right) u \right] \cos \left[\frac{\pi}{8} \left(y + \frac{1}{2} \right) v \right]$$

We can scale up the math!



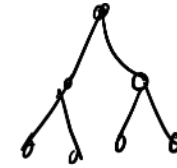
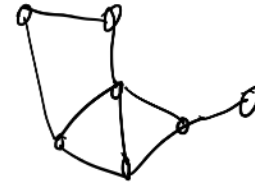
Courtesy : BMW

Models, algorithms and software



Bösendorfer mic'd for sampling

17



“Mathematics is the science of patterns!”



$[a, b, c]$

Associates both to patterns within mathematics itself, and to how we use them to model the world!

(Hardy, Steen)

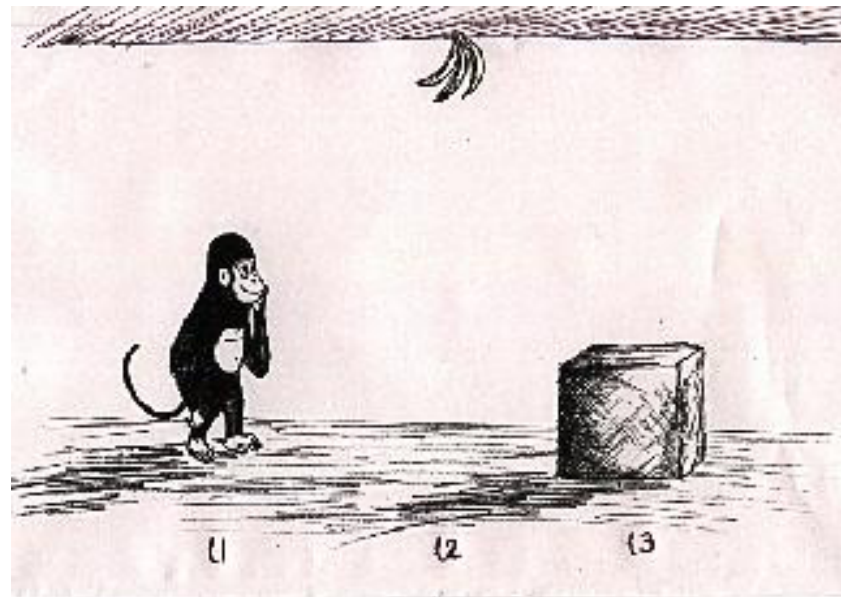
problem solving

Why problem solving?

It's the variation!

(Problems come in infinite variations - it will never be sufficient to learn a finite set of given methods)

How solve difficult problems with our limited capacity?





If you want to move this bookshelf to another wall you need to work in small steps!

Investigate the problem for
deeper understanding!

Explore different paths
towards a solution!

Always think, reflect
and simplify!

An important problem solving technique:
asking questions!

*a question creates a
subproblem!*

*heuristics: standard
questions that are often
good*

An important method:
trying things out!

*this is what all researchers use,
but never document!*

begin with something simple!

what have you learned about problem solving?

*understand
first!*

try other options

break in smaller steps!

what have you learned about problem solving?

*examples
first!*

simple first

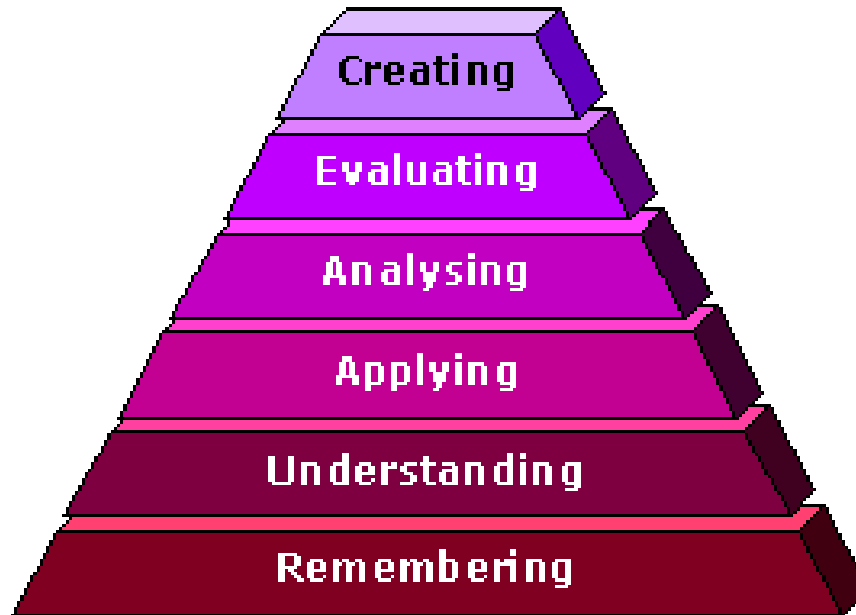
*expect to make
a discovery*

(2017)

some final points

Bloom's taxonomy (1956, improved by Anderson et al 2001)

We try to move upwards in this hierarchy!

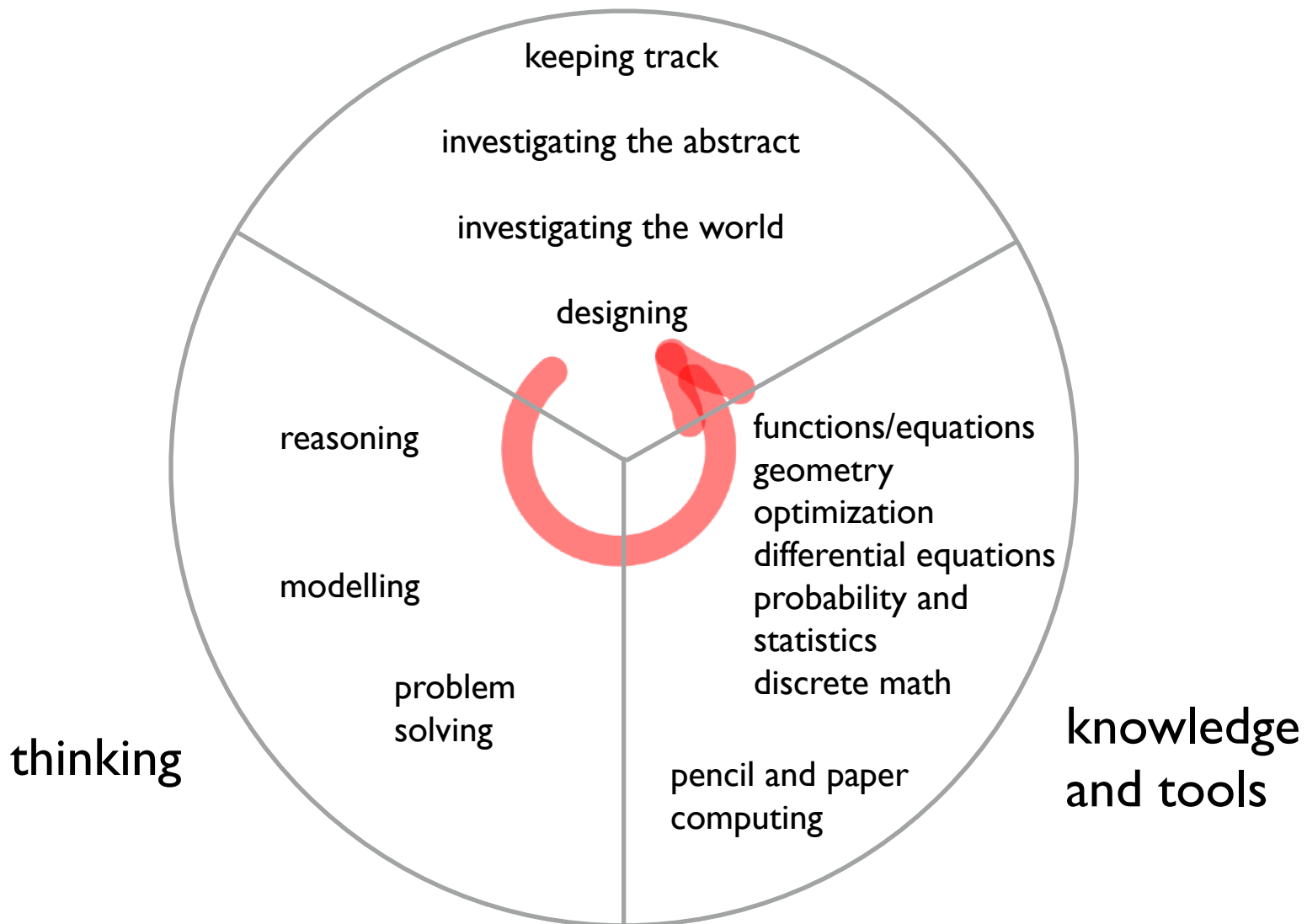


To do this you must take control of your own thinking!

Supplantive learning



situations and problems



What's on your plate kids?

Salad & Veggies
Keep it Colourful



Protein

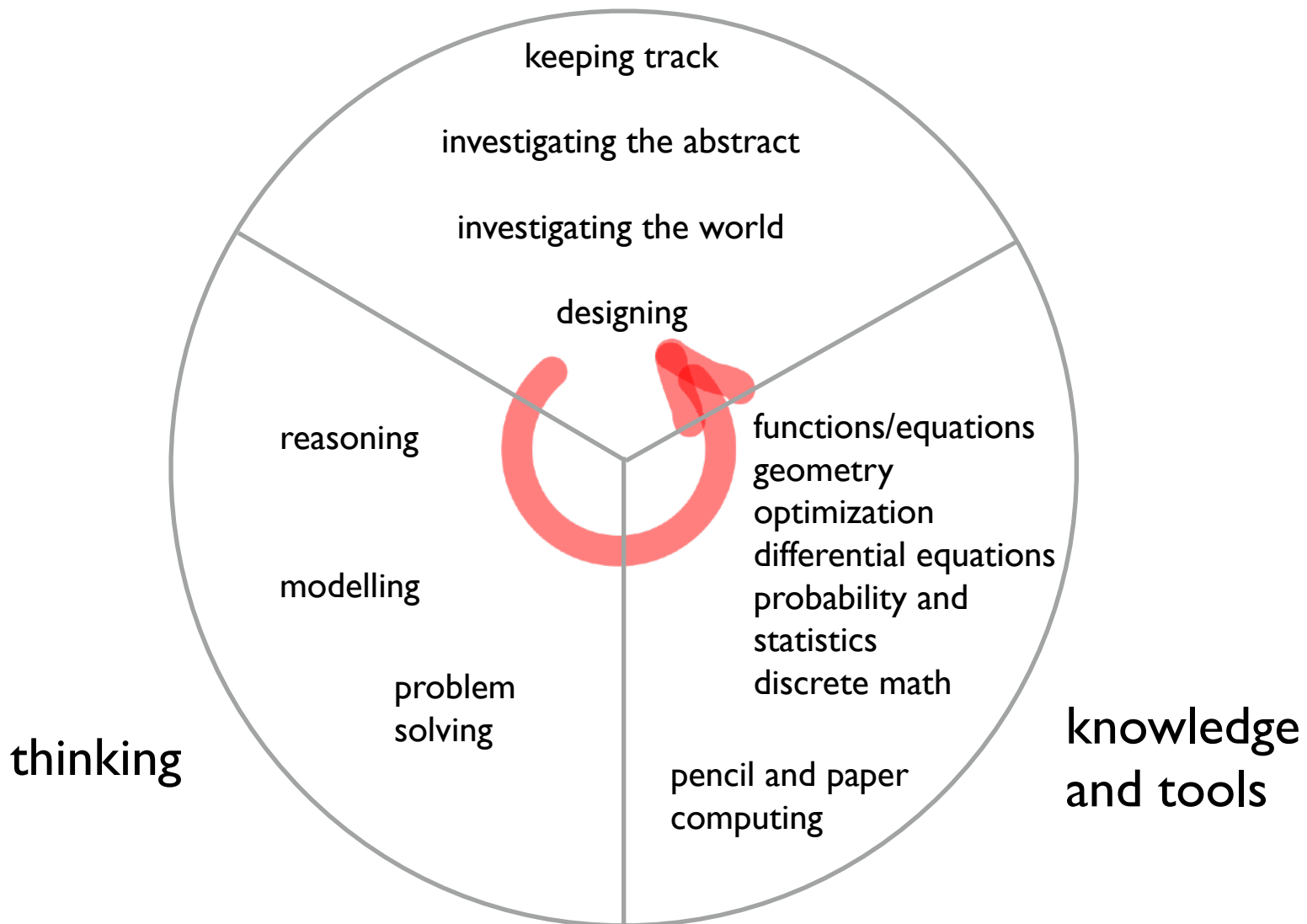


Carbohydrates



Healthy Eating is as easy as 1,2,3

situations and problems



For you as a data scientist

Your ability to think and work mathematically is critical to your capacity as data scientists!

Many other "IT-people" do not have that.

Thank you!

END

“This is actually about knowing what you are able to do yourself and when you actually need help”

“The structure(s) of the course is an important part of what you learn”